An Unsupervised Learning Approach to Content-Based Image Retrieval

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### Image Retrieval

The driving forces
Internet
Storage devices
Computing power
Two approaches
Text-based approach

Content-based approach







## **Text-Based Approach**

 Index images using keywords (Google, Lycos, etc.)

- Easy to implement
- Fast retrieval
- Web image search (surrounding text)
- Manual annotation is not always available
- A picture is worth a thousand words
- Surrounding text may not describe the image







## A Data-Flow Diagram



# **Open Problem**

- Nature of digital images: arrays of numbers
- Descriptions of images: high-level concepts
  - Sunset, mountain, dogs, .....
- Semantic gap
  - Discrepancy between low-level features and highlevel concepts
  - High feature similarity may not always correspond to semantic similarity









#### CLUE: CLUsters-based rEtrieval of images by unsupervised learning

#### Hypothesis

In the "vicinity" of a query image, images tend to be semantically clustered

 CLUE attempts to capture high-level semantic concepts by learning the way that images of the same semantics are similar



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#### System Overview

A general diagram of a CBIR system using CLUE



# **Neighboring Images Selection**

- Nearest neighbors method
  - Pick k nearest neighbors of the query as seeds
  - Find *r* nearest neighbors for each seed
  - Take all distinct images as neighboring images

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## Weighted Graph Representation

- Graph representation
  - Vertices denote image
  - Edges are formed between vertices
  - Nonnegative weight of an edge indicates the similarity between two vertices





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# Clustering

 Graph partitioning and cut

$$cut(\mathbf{A}, \mathbf{B}) = \sum_{i \in \mathbf{A}, j \in \mathbf{B}} w_{ij}$$

• Normalized cut (Ncut) [Shi et al., IEEE Trans. PAMI 22(8)]

$$Ncut(\mathbf{A}, \mathbf{B}) = \frac{cut(\mathbf{A}, \mathbf{B})}{assoc(\mathbf{A}, \mathbf{V})} + \frac{cut(\mathbf{A}, \mathbf{B})}{assoc(\mathbf{B}, \mathbf{V})}$$

#### Recursive Ncut

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![](_page_15_Figure_0.jpeg)

# An Experimental System

![](_page_16_Figure_1.jpeg)

![](_page_16_Picture_3.jpeg)

#### **User Interface**

![](_page_17_Picture_1.jpeg)

### **Query Examples**

#### Query Examples from 60,000-image COREL Database

Bird, car, food, historical buildings, and soccer game

CLUE

UFM

![](_page_18_Picture_5.jpeg)

# **Query Examples**

#### UFM CLUE 15553 : 1 15519 : 1 15571 1.00 4 15549 0.94 Car, 8 out of 11 Car, 4 out of 11 45209 0.92 Food, 8 out of 11 Food, 4 out of 11 PENNSTATE IEEE Int'l Symposium on Signal 20 📢 Processing and its Applications

# **Query Examples**

#### CLUE

45974 : 1

![](_page_20_Picture_2.jpeg)

![](_page_20_Picture_3.jpeg)

![](_page_20_Picture_4.jpeg)

![](_page_20_Picture_5.jpeg)

![](_page_20_Picture_6.jpeg)

Historical buildings, 10 out of 11

![](_page_20_Picture_7.jpeg)

47421

![](_page_20_Picture_8.jpeg)

![](_page_20_Picture_9.jpeg)

![](_page_20_Picture_10.jpeg)

![](_page_20_Picture_11.jpeg)

UFM

![](_page_20_Picture_12.jpeg)

7915 0.95 1

![](_page_20_Picture_13.jpeg)

25150 0.9

![](_page_20_Picture_14.jpeg)

#### Historical buildings, 8 out of 11

![](_page_20_Picture_16.jpeg)

# Clustering WWW Images

![](_page_21_Figure_1.jpeg)

Top 18 images within each cluster

![](_page_21_Picture_3.jpeg)

![](_page_21_Picture_5.jpeg)

### **Clustering WWW Images**

![](_page_22_Picture_1.jpeg)

#### **Clustering WWW Images**

![](_page_23_Figure_1.jpeg)

#### **Retrieval Accuracy**

![](_page_24_Figure_1.jpeg)

![](_page_25_Figure_0.jpeg)

#### Conclusions

- Retrieving image clusters by unsupervised learning
- Tested using 60,000 images from COREL and images from WWW

![](_page_26_Picture_3.jpeg)

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![](_page_26_Picture_5.jpeg)

#### **Future Work**

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- Recursive Ncut
- Representative image
- Other graph theoretic clustering techniques

#### Nonlinear dimensionality reduction

![](_page_27_Picture_6.jpeg)

# Thank You!

![](_page_28_Picture_1.jpeg)

![](_page_28_Figure_2.jpeg)

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![](_page_28_Picture_4.jpeg)