

Hudak defines a *domain-specific language* (or DSL) as “a programming language tailored to a particular application domain” [10]. DSLs are usually not general-purpose languages; they instead “trade generality for expressiveness in a limited domain” [11]. Thus DSLs must be precise in capturing the semantics of their application areas [10]. They are usually small, declarative languages targeted at end users or domain specialists who are not expert programmers [10, 16].

DSLs, often known as *little languages*, have long been important in the Unix operating systems community. For example, in an influential 1986 column [1], Bentley describes the little line-drawing language `pic` and its preprocessors `scatter` (a language for drawing scatter plots of two-dimensional data) and `chem` (a language for drawing molecular structures). He also describes other well-known little languages that are used to implement `pic`: `lex` for specifying lexical analyzers, `yacc` for specifying parsers, and `make` for specifying build processes.

Fowler classifies DSLs into two styles—external and internal [6]. An *external DSL* is a language that is different from the main programming language for an application, but that is interpreted by or translated into a program in the main language. The little languages from the Unix platform are in this category. The document preparation languages LATEX and BibTeX, which the author is using to format this paper, are also external DSLs. External DSLs may use ad hoc techniques, such as hand-coded delimiter-directed or recursive descent parsers [6], or may use parser-generation tools such as `lex` and `yacc` or ANTLR [12].

What Fowler calls an *internal DSL* (and Hudak calls a domain-specific *embedded* language [10]) transforms the main programming language itself into the DSL. This is not a new idea; usage of syntactic macros has been a part of the Lisp tradition for several decades. However, the features of a few contemporary languages offer new opportunities for constructing internal DSLs.

The rise in popularity of the Ruby programming language [14] and the associated Ruby on Rails web framework [15] has simulated new interest in DSLs among practitioners. In the Ruby environment, there is significant interest in developing internal DSLs [2, 8] that are made possible by the extensive reflexive metaprogramming facilities of Ruby [3]. One interesting language of this nature is `rake`, a build language implemented as a DSL in Ruby [5].

This paper takes a problem motivated by Bentley’s “Little Languages” column [1], constructing a little language for surveys, explores the DSL capabilities of the Ruby language, and designs an internal DSL for specifying and executing surveys. Section 2 describes the Ruby facilities for constructing internal DSLs. Section 3 analyzes the survey problem domain and designs a simple DSL based on the analysis. Section 4 sketches the design and implementation of the survey DSL processor. Sections 5 and 6 examine this work from a broader perspective and conclude the paper.

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